

# State/Territorial Manufacturers Schedule for 1885

Page No. \_\_\_\_\_  
 Supervisor's Dist. No. \_\_\_\_\_  
 Enumeration Dist. No. \_\_\_\_\_

The following classes of Manufacturing Establishments will be reported on a SPECIAL SCHEDULE, and not on this schedule.

1. Boot and Shoe Factories.	5. Lumber/Mills and Saw Mills.	8. Coal Mines.
2. Cheese and Butter Factories.	6. Brick Yards and Tile Works.	9. Agricultural Implement Works.
3. Flouring and Grist Mills.	7. Paper Mills.	10. Quarries.
4. Salt Works.		

SCHEDULE 3 – MANUFACTURES – Products of Industry in \_\_\_\_\_, in the County  
 of \_\_\_\_\_, State of \_\_\_\_\_, during the twelve months beginning June 1, 1884, and  
 ending May 31, 1885, as enumerated by me. \_\_\_\_\_ Enumerator  
 Post Office: \_\_\_\_\_

	Name of Corporation, Company, or Individual producing to the value of \$500 annually.	Name of Business, Manufacture, or Producer.	Capital (real and personal) invested in the business	Greatest # of hands employed at any one time during the year.	Average # of Hands employed.			Wages and Hours of Labor.				
					Males above 16 years.	Females above 15 years.	Children and youth.	# of hours in the ordinary day of labor		Average day & wages for a skilled mechanic	Average day's wages for an ordinary laborer.	Total amount paid in wages during the year.
								May to November	November to May			
	1	2	3	4	5	6	7	8	9	10	11	12
1												
2												
3												



	Months in Operation					Value of Material (including Mill Supplies and Fur. Omitting fractions of a dollar).	Value of Product (including Lolling and Repairing, Omitting fractions of a dollar).	Power used in Manufacture.									
	On full time.	On ¾ time only.	On 2/3 time only.	On ½ time only.	Idle.			If water power is used.								If steam power is used.	
								On what River or Stream?	Height of Fall in Feet.	Wheels					# Of Boilers.	# Of Engines.	Horsepower.
										Number.	Kind.	Breadth in Feet.	Revolutions per minute.	Horsepower.			
13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	
1																	
2																	
3																	

